

TH-S Soloplayer3D



Spezifikation

- 1 OpenGL Render Context on GPU
- 3D Softedging / Warping / Masking / Freehand-Distortion
- 20 Realtime Effects (FullHD)
- 26 Compositing Effects (FullHD)
- Stereoscopic Projection
- Snapshot Recall of all Picture Parameters
- 3D Projection Objects (.obj, .bvh, .3ds, .dae)
- Supports up to 8 embedded Audio Channels
- Optimized Cross-Platform workflow via Apple ProRes 422 Playout

